

Assignment 4:
Digital Photo Assignment: An Assignment for Your Students

Objective: To involve students in designing and making digital photos and then compiling them into an I-movie.

Part I

1. Create a one-page digital photo assignment, including a rubric, you could give your students.
Note: You may work in pairs or singly, if you wish.

Design an assignment for your students that would involve them in making digital photos. Keep in mind that the content and degree of complexity should be appropriate to the age and subject matter you are teaching. The project should be an example of authentic instruction; i.e., it should be designed to meet the following criteria for authentic instruction:

The project:

1. Involves students in higher-order thinking
2. Involves students in deep learning of a content and/or process.
3. Involves students in substantive conversation.
4. Connects to the world outside the classroom.
5. Provides a supportive environment for all of the above.

You may make the assignment anything you want, subject to the following requirements:

Project specifications must include:

The iMovie:

1. An opening title.
2. A series of 10 or more photos illustrating a process, a concept, or a story (you may expand this list if you think of something which does not fit one of these).
3. Voice over explaining or illustrating the iMovie, as appropriate.
4. Closing credits, including your name and credit to anyone who helped and what they did.
5. Videotape of iMovie with your name on the box and on the video.

Other materials:

1. A written description of the project by the student(s) doing the project *before* they begin.
2. A story board.
3. Additional specifications of your choice, as appropriate.
4. A rubric for evaluating the project.
5. A completed rubric showing how you would evaluate the student iMovie you made.

Keep in mind that content should always be king. Technology is a means to end, not an end in itself. The worth of the assignment is to be found in the quality of thinking and learning, not the glitziness of the final project.

Part II

1. Do the assignment.
2. Evaluate the assignment using the rubric you created.
3. Show the imovie in class. If you wish (optional), post the assignment and your results on your webpage.

PLEASE PUT YOUR NAME ON THE BACK. PLEASE ATTACH TO ASSIGNMENT.

// Name of your iMovie _____

Rubric for Your Student Assignment & iMovie
Complete the following and staple to the top of your written materials.

Quantitative: Evaluate your student assignment & iMovie using the following scale:

- 4 = exemplary quality; a model for others
- 3 = good quality
- 2 = needs improvement to be quality work
- 1 = missing or does not meet minimal criteria for assignment

Qualitative Assessment: Answer all questions as honestly and fully as you can.

1. ___ Assignment (what is to be done and learned) is clear and is an authentic project appropriate for grade level and population.
2. ___ Student rubric presents clear criteria related to the goal of the assignment.
3. ___ Evidence of planning for iMovie, i.e, story board and/or written description.

4. ___ Evaluation of the student assignment using the rubric (If appropriate, this could be the teacher's/therapists assessment of how well the project went using the rubric. I.e., fill out your own rubric for the iMovie you did.

5. Comments on what needs improvement and how it can be improved.

6. Would this assignment that you have created make it into the school or your desires? Explain why it would.

7. What did you learn about making assignments from creating this assignment?

IM be done. If something is fine as it is, you needn't comment on it.

8. ___ Imovie incorporates 10 or more photos & appropriate titles and transitions that meet the goal of the assignment.

9. ___ Incorporates voice and/or music in an appropriate and creative way
10. ___ Overall quality and creativity

11. What did you do well in the creation of your iMovie?

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12. How could your iMovie be improved?